

*Evaluating Adaptive  
Generation of Problems in  
Programming Tutors -  
Two Studies*

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# Adaptation in tutors

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- Text
- Navigation
- Problem sequence
- Feedback

# Adaptive problem generation

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- Vector spaces [Kurhila et al ITS 02]
- Learning Spaces [Salton et al 75]

## Disadvantages:

- Exhaustive enumeration
- Adding new concepts/problems entails redesign

# Associative adaptation

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- Identify concepts in a topic
- Build overlay student model in terms of the concepts
  - Maintain proficiency on each concept
- Associate each problem with concept
- For the next problem:
  - Select the concept
  - Select the problem – Round robin algorithm

# Problets

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- Problem-solving tutors for program analysis
- Available for:
  - Expression Evaluation: Arithmetic, Relational
  - Selection
  - Loops – Pretest, Counter-controlled
  - Pointers in C++
- [www.problets.org](http://www.problets.org)

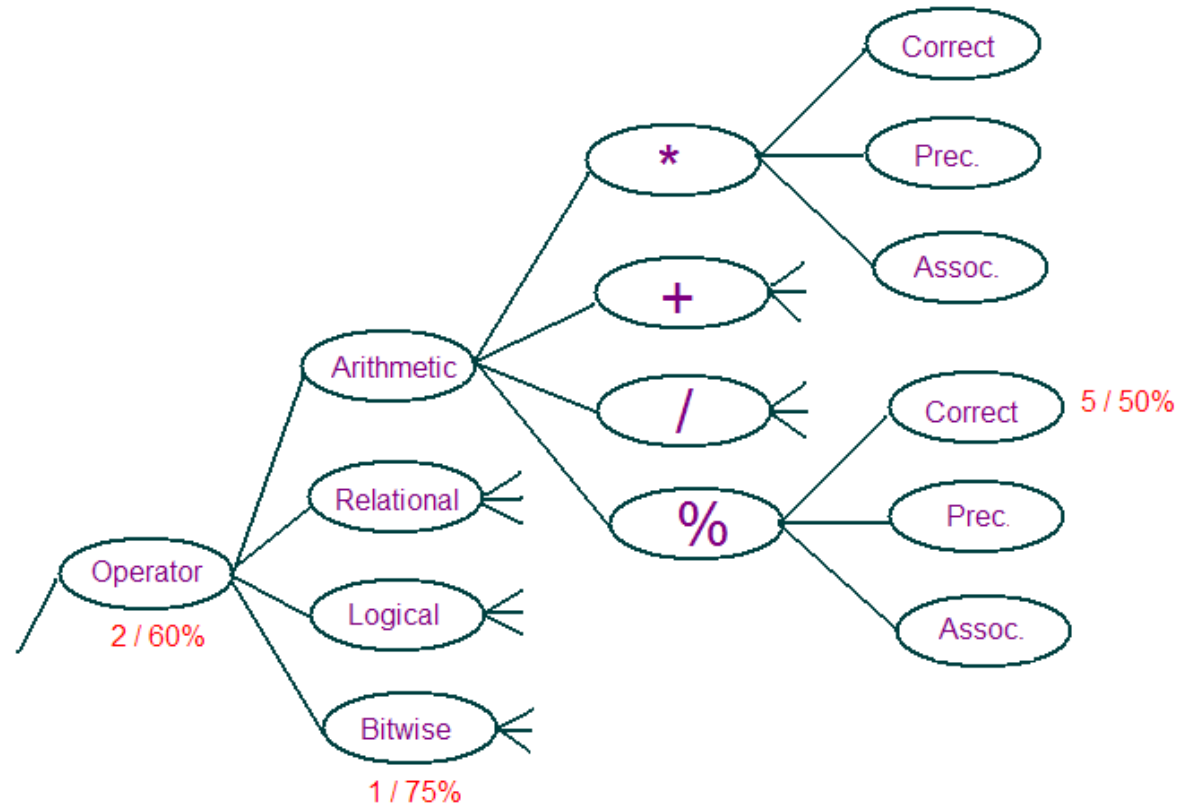
# Arithmetic Expression Concepts

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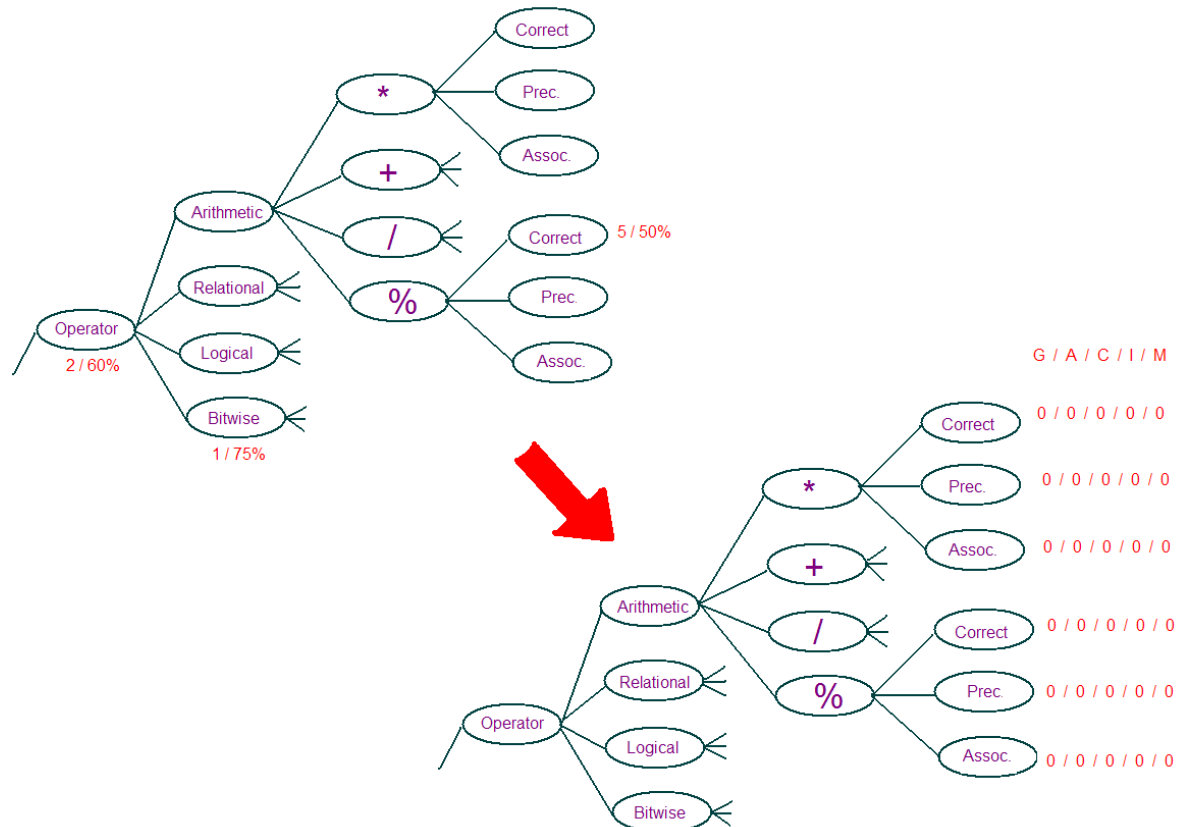
- Correct evaluation of  $+$ ,  $-$ ,  $*$ ,  $/$  (Integer & Real),  $\%$
- Precedence of  $+$ ,  $-$ ,  $*$ ,  $/$ ,  $\%$
- Associativity of  $+$ ,  $-$ ,  $*$ ,  $/$ ,  $\%$
- Coercion in  $+$ ,  $-$ ,  $*$ ,  $/$ ,  $\%$
- Divide by zero error for  $/$ ,  $\%$
- $\%$  applied to real operands

# Knowledge Model

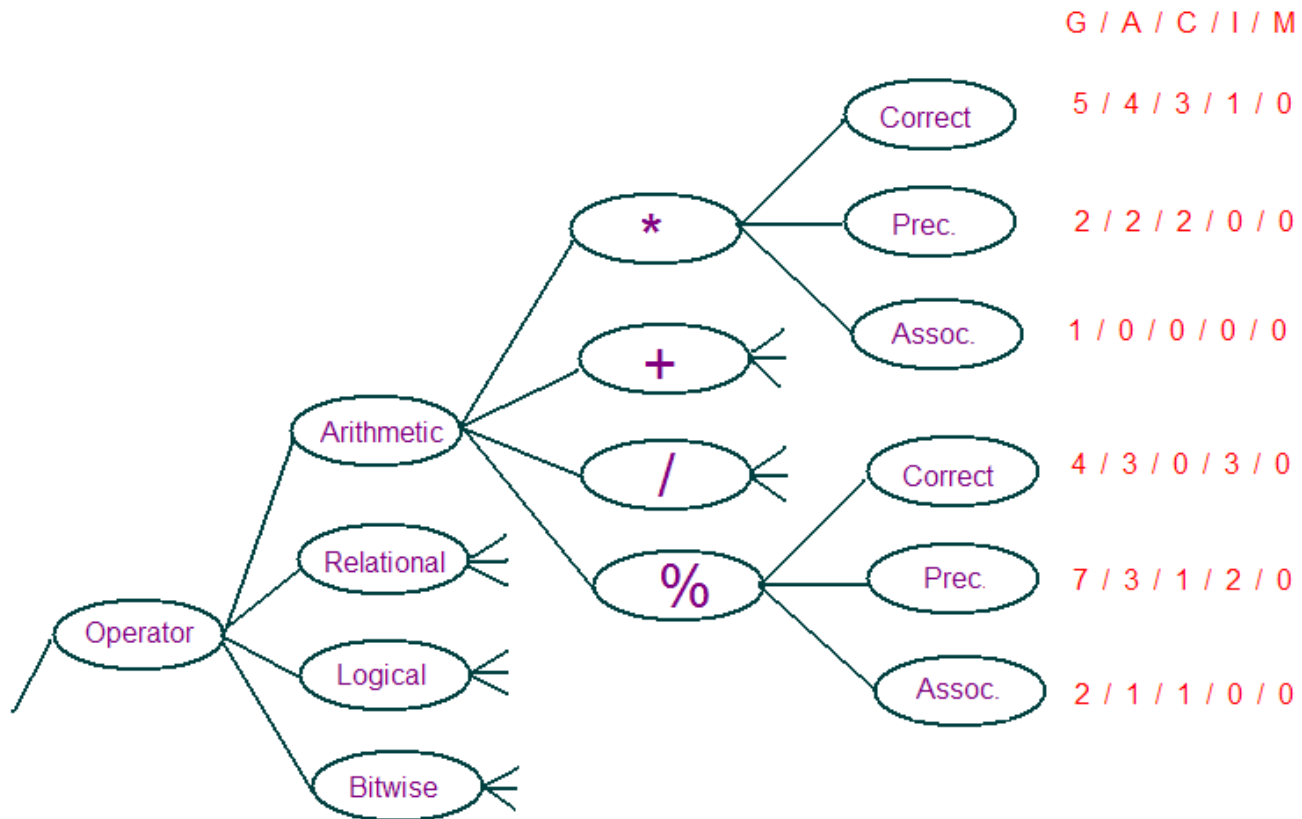
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# Overlay Student Model



# Cognitive Student Model



# Problem Template

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## **Learning Objective:**

Modulus (%) Operator applied to real operands

## **Template:**

`<R1#integer;2<=R1<=5;#> % <R2#float;6<=R2<=9;#>`

## **Example:**

`2 % 6.5`

# Selecting the concept for the next problem

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Given the last concept was  $C_i$ :

- If  $C_i$  has been mastered, return concept  $C_{i+1}$ . If  $i+1 > n$ , set  $i = 1$ , return  $C_1$
- If  $p$  problems already generated back to back on  $C_i$ , return  $C_{i+1}$ . If  $i+1 > n$ , set  $i = 1$ , return  $C_1$
- Else, return  $C_i$ .

# Associative adaptation

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- Persistence

- $p = 1$ : rapid context-switch - better for testing
- $p > 3$ : problems predictable
- $p = 2$ : better for tutoring

# Evaluation Hypothesis - 1

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- Targets the concepts less well understood by students.

*Principle:*

- *Categorize student-concepts, not students into control and test groups*

## Tutor on Selection – 05 Protocol

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- Pretest – 21 problems, 12 concepts, 8 minutes, no feedback
  - Initialized student model
- Practice – Adaptive, 15 min max
- Post-Test – Similar to Pretest

# Classifying concepts

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<b>Problems Solved</b>	<b>Pre-Test</b>	<b>Practice</b>	<b>Post-Test</b>
<b>Discarded</b>	0	*	*
<b>Discarded</b>	*	*	0
<b>Known</b>	$A \geq M_1 \ \& \ R / A \geq M_2$	*	*
<b>Control</b>	+	0	+
<b>Test</b>	+	+	+

# Control Vs Test Concepts

## Spring 05 Results

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Spring 05	Pre-Test		Practice	Post-Test		<i>p</i> -value	
	Prob.	Ave	Problems	Prob.	Ave	Prob.	Ave
<b>Control (N = 56 student-concepts)</b>							
<b>Average</b>	1.02	0.88	0	1.11	0.87	0.02	0.68
<b>Std-Dev</b>	0.13	0.30	0	0.31	0.31		
<b>Test (N = 135 student-concepts)</b>							
<b>Average</b>	1.07	0.46	1.83	1.35	0.68	0.000	0.000
<b>Std-Dev</b>	0.26	0.47	1.14	0.48	0.43		
<b><i>p</i>-value</b>	0.05	0.000		0.000	0.000		

# Control Vs Test Concepts

## Fall 05 Results

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Fall 05	Pre-Test		Practice	Post-Test		<i>p</i> -value	
	Prob.	Ave	Problems	Prob.	Ave	Prob.	Ave
<b>Control (N = 26 student-concepts)</b>							
<b>Average</b>	1.15	0.81	0	1.46	0.76	0.002	0.55
<b>Std-Dev</b>	0.37	0.35	0	0.51	0.40		
<b>Test (N = 87 student-concepts)</b>							
<b>Average</b>	1.00	0.61	1.55	1.15	0.86	0.000	0.000
<b>Std-Dev</b>	0	0.47	1.20	0.36	0.31		
<b><i>p</i>-value</b>	0.04	0.02		0.006	0.23		

# Pretest Loop/Spring 06

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(N=67)	Pre-Test		Post-Test		<i>p</i> -value	
	Prob	Ave	Prob	Ave	Prob	Ave
<b>Unknown Unpractised (N=43 student concepts)</b>						
<b>Ave</b>	1.30	0.00	1.26	0.26	0.622	0.0002
<b>StDev</b>	0.46	0.00	0.54	0.44		
<b>Unknown Practised (N=220 student concepts)</b>						
<b>Ave</b>	1.88	0.04	1.80	0.38	0.144	0.0000
<b>StDev</b>	0.95	0.13	0.93	0.47		
<b>Already Known (N=236 student concepts)</b>						
<b>Ave</b>	1.31	0.99	1.34	0.89		
<b>StDev</b>	0.59	0.04	0.56	0.30		

# Counter Loop/Spring 06

(N=66)	Pre-Test		Post-Test		<i>p</i> -value	
	Prob	Ave	Prob	Ave	Prob	Ave
<b>Unknown Unpractised (N=54 student concepts)</b>						
<b>Ave</b>	1.18	0.01	1.04	0.31	0.0585	0.0000
<b>StDev</b>	0.52	0.07	0.19	0.47		
<b>Unknown Practised (N=224 student concepts)</b>						
<b>Ave</b>	1.60	0.07	1.66	0.46	0.2374	0.0000
<b>StDev</b>	0.74	0.18	0.84	0.46		
<b>Already Known (N=161 student concepts)</b>						
<b>Ave</b>	1.24	1.00	1.47	0.86		
<b>StDev</b>	0.51	0.00	0.59	0.33		

# Confounds

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- Earlier concepts in practice are test, later concepts are control
  - Decreasing order of difficulty – targets harder concepts
  - Increasing order of difficulty – pre-test control average > pre-test test concept average
- More room for improvement on harder concepts – compare for effectiveness:
  - Not control vs test
  - But, pre vs post

# Evaluation Hypothesis - 2

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- Helps students learn with fewer problems.

*Principle:*

- Adaptation may be inclusionary or exclusionary

- *Compare:*

- *Exclusionary adaptation against the worst-case (all-inclusive case);*

- *Inclusionary adaptation against the best-case (all-exclusive case).*

- Gain of adaptation:

- Inclusionary adaptation – percentage increase due to adaptation;

- Exclusionary adaptation – percentage decrease due to adaptation

# Arithmetic Expressions Tutor

## Spring 05 Protocol

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- Pre-test: 21 problems, 17 concepts, 7 min, no feedback
- Practice: 15 minutes,  $p=2$ , detailed feedback
  - Control group: Non-adaptive tutor
  - Test group: Adaptive tutor
- Post-test: Similar to pre-test

# Arithmetic Expressions Tutor Spring 05 Results

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Spring 05 Arithmetic	Pre-Test		Practice	Post-Test		<i>p</i> -value	
	Prob.	Ave.	Problems	Prob.	Ave.	Prob.	Ave.
<b>Control (N = 21 students)</b>							
<b>Average</b>	10.48	0.46	37.43	14.10	0.61	0.0001	0.0066
<b>Std-Dev</b>	4.21	0.25	19.10	4.95	0.24		
<b>Test (N = 35 students)</b>							
<b>Average</b>	10.11	0.47	25.37	14.23	0.59	0.0000	0.0004
<b>Std-Dev</b>	4.63	0.27	19.39	5.93	0.28		
<b><i>p</i>-value</b>	0.771	0.927	0.027	0.931	0.851		

# Relational Expressions Tutor

## Spring 05 Protocol

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- Pre-test: 17 problems, 17 concepts, 7 min, no feedback
- Practice: 15 minutes,  $p=1$ , detailed feedback
  - Control group: Non-adaptive tutor
  - Test group: Adaptive tutor
- Post-test: Similar to pre-test

# Relational Expressions Tutor Spring 05 Results

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	Pre-Test		Practice	Post-Test		p-value	
	Prob.	Ave.		Prob.	Prob.	Ave.	Prob.
<b>Control (N = 21 students)</b>							
<b>Ave.</b>	13.90	0.68	45.05	15.00	0.77	0.256	0.020
<b>StdDev</b>	3.13	0.21	19.19	3.39	0.16		
<b>Test (N = 16 students)</b>							
<b>Ave.</b>	14.56	0.73	14.13	15.38	0.82	0.302	0.023
<b>StdDev</b>	3.44	0.22	16.12	2.58	0.16		
<b>p-value</b>	0.554	0.474	0.000	0.705	0.355		

# Conclusions

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## Associative adaptation:

- Targets the concepts less well understood by students.
- Helps students learn with fewer problems.

# Associative adaptation - Advantages

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- Easier to build
- Supports any learning path
- Scalable
- Domain-independent

# Acknowledgments

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Partial support for this work was provided by:

- National Science Foundation's Educational Innovation Program under grant CNS-0426021.
- Ramapo Foundation